

# An Artificial Intelligent Aided Unified Network for Secure Beyond 5G Long Term **Evolution [GA: 101096456]**

# **Deliverable 6.8**

# **Italian in-lab testbed dataset 2**

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# **Document Control Page**



### **Document History**





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## <span id="page-7-0"></span>**Executive summary**

The content of Deliverable D6.8 deals with the generation of a second set of data collected in the Italian in-lab testbed, namely "dataset 2", focusing on Edge segment of the network and considering the presence of some of the NANCY components, to assess their impact with respect to the baseline defined through the first collected dataset (D6.6 "Italian in-lab testbed dataset 1"), assessment that will be carried out and completed, together with the technology evaluation, in subsequent project activities.

More specifically, D6.8 aims to collect the metrics considering an Edge server based on the ARMv8 CPU architecture, and some components specifically developed by the partners for the NANCY project; these components are integrated in the Italtel environment and are part of the testbed topology setup; they are:

- the "**Anomaly detection application module**", provided by CRAT partner and focusing on detecting anomalous utilization of computing and network resources;
- the "**VOSySmonitor and vManager**", a novel virtualization technology designed by NANCY and provided by VOS to host offloaded VNFs, which can be deployed in a bare-metal fashion ensuring "application isolation";
- the "**Malicious traffic generation application**" and "**PAPI extension for ARM performance counter interaction**", provided by SSS for the technology validation in the context of the Italian testbed set-up;
- "**Italtel VTU application**", provided by ITL, can convert audio and video streams from one format to another, at multiple encodings schemes, changing resolution, bitrate, and video parameters.

The dataset contains time series, collected by transmitting video content through the Italtel VTU application. The datasets collected are related to the observation of some of the resources involved.

Specifically, the experiments for collecting the dataset are structured in three different scenarios, respectively:

- I. **Scenario 1 - ARMv8-based Edge Host: Normal Condition**
- II. **Scenario 2 - ARMv8-based Edge Host: Attack Condition, Separate (isolated) Partitions**
- III. **Scenario 3 - ARMv8-based Edge Host: Attack Condition, Same Partition (computational resources shared)**

The datasets related to the scenarios can be found on IEEE DataPort at:

- **Permalink:** [http://ieee-dataport.org/documents/nancy-sns-ju-project-italtel-italian-lab](http://ieee-dataport.org/documents/nancy-sns-ju-project-italtel-italian-lab-testbed-dataset-2)[testbed-dataset-2](http://ieee-dataport.org/documents/nancy-sns-ju-project-italtel-italian-lab-testbed-dataset-2)
- **DOI Link:** <https://dx.doi.org/10.21227/v3q2-b941>



## <span id="page-8-0"></span>**1. Introduction**

The Italian in-lab testbed provides a test environment for experimenting with the Edge part of the network, and to support the testing and validation of technologies and applications developed in NANCY to make the most of the capabilities that the Edge can provide (e.g., to increase the QoS of applications in terms of reduced latency, reduced bandwidth consumption, improved privacy).

Specifically, since the ability to promptly detect anomalies (e.g., abnormal or unusual patterns of behavior related to resource consumption such as CPU, memory, and bandwidth) is essential to help to detect potential security threats, attacks, or malicious activities that might compromise performance, user experience, etc., the testbed experiments the "Anomaly detection application module" (by CRAT), developed in the context of the NANCY project and focusing on detecting anomalous utilization of computing and network resources at the Edge, where the attack surface expands.

Moreover, the testbed experiments a novel virtualization technology, designed by VOS in the context of the NANCY project, that exploits the ARM Trust-zone hardware-enforced isolation to guarantee application isolation. This novel virtualization technology is based on VOSySmonitor, a multi-core software layer, which allows the co-execution of a safety-critical Real-Time Operating System (RTOS) and a noncritical General-Purpose Operating System (GPOS) on the same hardware ARMv8-A platform [1].

## <span id="page-8-1"></span>**1.1. Purpose of the Deliverable**

D6.8 "Italian in-lab testbed dataset 2" is the second deliverable of T6.7 "Italian in-lab testbed" and it documents the datasets that were generated using the Italian in-lab testbed.

The process of dataset generation is similar to the one outlined in D6.6 "Italian in-lab testbed dataset 1". The main distinction lies in the CPU architecture of the Edge server, which is based on the ARMv8 processor. Additionally, it features several components developed by the NANCY project.

In summary, in the Italian in-lab testbed a MEC-assisted 5G network scenario with a video streaming application for generating traffic is provided. The recorded video selected for both scenarios is "Big Buck Bunny", which can be found at: ["BigBuckBunny.mp4".](https://storage.googleapis.com/gtv-videos-bucket/sample/BigBuckBunny.mp4)

The streaming was made considering:

- different bands (N3 and N78)
- different resolutions (480p, 720p, 1080p)
- different bit rate (3Mbps, 6Mbps, 10 Mbps)
- H.264 and VP8 encoding

Finally, different scenarios were set up that include both "normal conditions" and "under attack conditions".

The testbed topology, the integrated NANCY components, and the scenarios associated with data collection are described in detail in the respective sections below.

## <span id="page-8-2"></span>**1.2. Relation with other Deliverables**

The relation of this deliverable with other deliverables is illustrated in Figure 1. Firstly, D6.8 "Italian inlab testbed dataset 2" is related to D6.4 "In-lab testbeds definition", from which it takes the requirements and the activities' plan for the Italian testbed, as well as D6.6 "Italian in-lab testbed



dataset 1". In more detail, D6.4 defines the network architecture, as well as the topology that was implemented, while D6.6 collects "Italian in-lab testbed dataset 1". Additionally, D6.8 "Italian in-lab testbed dataset 2" is associated with D2.1 "NANCY Requirements Analysis", D3.1 "NANCY Architecture Design", D2.3 "Network information framework" and D6.1 "Β-RAN and 5G End-to-end Facilities Setup".

D6.8 receives input from D2.1 – "NANCY Requirements Analysis", D3.1 – "NANCY Architecture Design", and D6.1" Β-RAN and 5G End-to-end Facilities Setup", as regards the latter, in relation to NANCY architecture refinement from deployment and integration perspective.

As a final step, the outcomes of D6.8 – "Italian in-lab testbed dataset 1" will subsequently contribute to Work Package 2 "Usage Scenario and B-RAN Modelling, Network Requirements, and Research Framework", to part of D6.9 "Outdoor Demonstration Planning, evaluation methodology and KPIs" and to part of D6.10 "NANCY Pilots' documentation and evaluation" which are part of the results of Work Package 6 "System Integration, Validation and Demonstration".



Figure 1: D6.8 Relations to other deliverables and WPs/Tasks

## <span id="page-9-1"></span><span id="page-9-0"></span>**1.3. Structure of the Deliverable**

The structure of D6.8 "Italian in-lab testbed dataset 2" is presented as follows:

- **Section 1 Introduction**: This section includes a brief introduction to this deliverable's purpose and how it is related to other deliverables. Also, this section outlines the deliverable's structure.
- **Section 2 Italian In-lab Testbed Description**: This section describes the Italian in-lab testbed, focusing on the topology, and the utilized hardware and software components, both generic and especially developed in the NANCY project.
- **Section 3 Datasets Generation Process and Structure Description**: This section includes the experimental scenarios carried out to generate the datasets. Moreover, it presents the datasets' structure and the naming convention.
- **Section 4 Conclusion**: This section summarizes and concludes the deliverable.



## <span id="page-10-0"></span>**2. Italian in-lab Testbed Description**

This section presents the Italian in-lab testbed for Usage Scenario 1: "Fronthaul network of fixed topology – Direct Connectivity & Coordinated Multi Point (CoMP)" for B-RAN modelling, performance measurement, and theoretical framework validation. The implementation of the testbed, in an indoor environment, located in Italtel's premises in Milano, provides regulated and measured experimental conditions, enabling data collection and analysis. The section details the testbed design principles and its implementation. [Figure 3](#page-11-1) depicts the testbed topology, the main functional blocks and overall architecture, outlining the NANCY components that were integrated, while [Figure 4](#page-12-1) shows the physical testbed.

Considering the reference testbed scenario depicted below, the data were collected at three different points of the network, namely the UE, gNB, and edge host (i.e., point A, point B, and point E as shown in [Figure 2](#page-10-1) below.



<span id="page-10-1"></span>Figure 2: Italian in-lab testbed for dataset generation



## <span id="page-11-0"></span>**2.1. Testbed Topology**



#### Figure 3: Italian in-lab testbed topology for dataset 2 generation scenarios

<span id="page-11-1"></span>[Figure 3](#page-11-1) shows the Italian in-lab testbed topology and the integrated NANCY components. The NANCY components marked with a large "X" will be integrated later in the testbed and are, therefore, not used in the data collection scenarios considered in the present deliverable D6.8. In more detail, ITL provided the Video streaming application (Italtel VTU) integrated on the ARM Edge host provided by VOS; captured metrics are sent to the Anomaly detection application (developed by CRAT) and integrated on the Intel-based Edge host (captured metrics, i.e., the data collected from the actual scenario, are used for its training).

Based on this configuration, an initial set of data, constituting dataset 2, was collected using a scenario similar to the one set up for D6.6 "Italian in-lab testbed dataset 1", under normal conditions of operation. The distinctive feature of the current configuration is that the ITL VTU application is hosted on the ARMv8-based Edge server, in one of the two available partitions (i.e., isolated compartments) provided through "VOSySmonitor and vManager" NANCY component, developed by VOS.

Subsequently, a second set of data was collected by running, for the same scenario, a "Malicioustraffic generation" application (i.e., under attack conditions). This application is provided by SSS both for the purpose of implementing the collection scenarios of the dataset 2 and for the technology validation, and it is hosted on the ARMv8-based Edge server in the other partition (i.e., the second isolated compartment available on the ARMv8-based Edge server).

Finally, for the same scenario, a third set of data was collected activating the aforementioned "Malicious traffic generation" application, hosted on the ARMv8-based Edge server, but this time integrated into the same partition as the one that hosts the ITL VTU application.



Again, captured metrics under both "attack conditions" were sent to the "Anomaly detection" application (by CRAT) on the Intel-based Edge host, to potentially identify the attack condition and, if this is the case, to send the related event to the relevant NANCY components (not part of this testbed).

### <span id="page-12-0"></span>**2.2. Hardware Components**

As depicted in [Figure 4,](#page-12-1) for the purpose of collecting the second set of data "Data set 2", the Italian inlab testbed consists of:

- **ACME server**, Multi-access Edge Computing (MEC) Host, **integrating a GPU (NVIDIA P4),** as HW accelerator to increase performance (portable): an Intel-based Edge server for hosting Open5gs (5g Core), Media server, ITL video streaming app
- a **Graphics Processing Unit (GPU) SuperServer SYS-741GE-TNRT** + 2 **GPU NVIDIA A40 (Supermicro®**): a Server for hosting 5g-srsRAN (gNB)
- 2x **Ettus Research USRP X310** + 2x **UBX160 board** (USRP X310 High-Performance Software Defined Radio – Ettus Research): 5g Radio Units
- **Google Pixel7 Android 5G**, **Motorola Moto G100**: Commercial smartphones
- **Texas Instruments SK-AM69**: ARMv8-based Edge server (by VoS) for hosting NANCY components



#### Figure 4: Italian in-lab testbed equipment

<span id="page-12-1"></span>The testbed hosts a user equipment (UE), attached to a virtualized gNB instance running on a shared computing platform. The UE consists both of commercial smartphones and 5G terminals and of a radio head and a set of dedicated computing resources provided by a Supermicro® server (UE emulated). Such resources host the complete radio protocol stack and processes from heterogeneous mobile applications. Both UE and gNB use a USRP x310 board as a radio head, and the srsRAN software to



implement the radio protocol stack. The gNB USRP board is attached to the computing pool via a Universal Serial Bus (USB) 3.0 connector, while the srsRAN gNB runs as containerized software instances using Docker. The UE is connected to the gNB, emulating the traffic volume generated over a cell. The testbed supports a maximum of 2 UEs and 2 gNBs.

[Table 1](#page-13-2) provides an overview of the HW devices and the respective integrated SW applications.

<span id="page-13-2"></span>

#### Table 1: HW devices and SW applications

## <span id="page-13-0"></span>**2.3. Software applications**

The following paragraphs outline the fundamental SW applications, already employed in the generation of the first round of data, D6.6 "Italian in-lab testbed dataset 1", and the other SW applications that are specifically employed in the generation of the second round of data D6.8 "Italian in-lab testbed dataset 2".

#### <span id="page-13-1"></span>**2.3.1. Fundamental SW applications**

The fundamental SW applications, of general use and which are not specific NANCY components, are as follows:

- 1. The recorded video selected for both scenarios is "Big Buck Bunny";
- 2. To generate the downstream video stream from the Edge node, both Intel and ARMv8-based, the "VTU video streaming and transcoding application" developed by Italtel was selected.
- 3. To watch the video on the UE, the VLC media player application for the Android™ platform was selected.
- 4. To generate the upstream video stream from the UE, the "Simple HTTP server" Android™ app was selected, an application that will allow running a local lightweight hypertext transfer protocol (HTTP) server with static content. It is possible to select any folder, and it will become available on the local network via the HTTP protocol.

The abovementioned SW applications were also employed in the generation of D6.6 "Italian in-lab testbed dataset 1".



### <span id="page-14-0"></span>**2.4. NANCY Software Components**

The following paragraphs outline the SW applications developed in the NANCY project that are specifically employed in the generation of the second set of data (Dataset 2).

#### <span id="page-14-1"></span>**2.4.1. Anomaly Detection in the Edge**

The objective of the anomaly detection module is to identify unusual patterns or deviations in the data provided that may indicate faults, security breaches, or system performance issues. By deploying this capability at the edge, the system aims to reduce latency and enable localized decision-making (Figure 5).

The anomaly detection framework employs a Random Forest (RF) classifier due to its robustness and high accuracy. The RF model is composed of multiple decision trees, each of which contributes to a collective decision, determining whether the observed pattern is in line with expected behaviour or deviates significantly. One of the key strengths of the Random Forest model is its ability to provide a level of interpretability through feature importance. In fact, it provides importance scores for each feature that helps identify the underlying causes of detected anomalies.

The implementation process of this software is carried out in several stages. Initially, the model was trained using an offline dataset, which reflects the type of data to be analysed in real-time. This dataset includes various features such as:

- CPU Usage (percentage of CPU utilization)
- Disk Space Usage (percentage of disk space used)
- Network Traffic (amount of network traffic)
- Memory Usage (percentage of memory used)
- Label (indicating whether the sample contains an anomaly or not).

Subsequently, the trained model was containerized using Docker, enabling its use for real-time anomaly detection with the data provided by the testbed.

A comprehensive explanation of the algorithm, including its evaluation metrics and detailed training methodology, will be presented in D5.3, scheduled for submission in month M29.

#### **Dockerization of the Random Forest algorithm**

The application has been containerized using Docker, allowing it to run in an isolated, portable, and scalable environment across any platform supporting it.

First, the application is configured through an external configuration file, which defines crucial parameters such as port and URL. In particular, the port on which it listens for incoming data and the URL of the dashboard where it sends the results of the Random Forest classification model. By using a configuration file, the application's behaviour can be adjusted without modifying the container itself, simplifying deployments and updates.

To ensure the secure handling of sensitive information, the application uses environment variables to manage API authentication secrets. These secrets, such as the API username and password, are provided at runtime via environment variables, keeping them secure and out of the codebase. This method prevents the risk of exposing credentials in version control or public repositories. By passing



these secrets through Docker's environment variable mechanism, the containerized application can securely authenticate with external services or APIs as needed.

The application is orchestrated using Docker Compose, which simplifies the process of starting the service with the appropriate configuration. Docker Compose allows the container to be launched with the necessary environment variables, such as the listening port, the dashboard URL, and API credentials, ensuring that the application has all the information it needs to function correctly.

#### **Real-Time Anomaly Detection**

The anomaly detection software then operates online as follows:

#### 1. **Receiving Data**

The system receives data in JSON format from the testbed through a REST API. This data contains information about the monitored features, such as CPU usage, RAM, disk space, and network traffic.

#### 2. **Classification**

Once the data is received, it undergoes pre-processing and is asynchronously fed into the Random Forest model. The RF model uses these features to determine whether the data points are normal or represent an anomaly in a binary classification.

#### 3. **Sending Results**

After processing, the model returns a response that includes:

- ο A flag indicating the presence of an anomaly (0 or 1).
- ο An optional description of the type of anomaly, if one is detected.

This response is then sent via a REST API to the Dashboard, where the result is displayed for the end user.

#### **Libraries and Tools**

The following libraries were employed during the implementation of the anomaly detection system:

- **pandas**: designed for data manipulation and analysis. It provides data structures like DataFrames and Series, which facilitate operations such as data cleaning, aggregation, and filtering.
- **numPy**: utilized for numerical operations, including array manipulations, mathematical computations, and transformations of the dataset.
- **scikit-learn**: provides various preprocessing functions such as feature normalization. It also offers the Random Forest Classifier and related tools for model training, evaluation, and optimization of hyperparameters.

These other libraries have been imported for deployment with Docker, software used for packaging the model into a container, ensuring portability and scalability across different edge nodes and environments:

- **requests**: provides a streamlined interface for sending and receiving HTTP requests, supporting methods such as GET, POST, PUT, and DELETE, along with handling headers, parameters, and payloads.
- **flask**: a lightweight and modular web framework that simplifies the development of web applications.



- **werkzeug**: provides low-level utilities for building web applications, handling HTTP requests, responses, routing, error management, and session handling, often used as the foundation for flask frameworks.
- **waitress**: is a WSGI server designed for production environments, offering robustness and scalability for Python web applications. It serves as a performant alternative to Flask's built-in development server.
- **json**: for handling JSON (JavaScript Object Notation) data. It enables the serialization of Python objects into JSON strings and the deserialization of JSON strings into Python objects.
- **logging**: for managing application logs. It provides tools to record debug messages, warnings, and errors, with support for multiple logging levels (e.g., INFO, WARNING, ERROR) and customizable output configurations.
- **threading**: for running concurrent threads within an application. It is particularly useful for implementing multitasking, improving responsiveness, and handling parallel operations in I/Obound scenarios.
- **os**: provides tools to interact with the operating system, including file and directory management, access to environment variables, and execution of system-level commands.
- **base64**: for encoding and decoding data in Base64 format, commonly used to transmit binary data as readable text strings.



Figure 5: Anomaly detection module

#### <span id="page-16-1"></span><span id="page-16-0"></span>**2.4.2. VoSyS Monitor and vManager**

VOSySmonitor and vManager are the two software components that allow the creation of isolated execution environments, also known as partitions or compartments. Specifically, the two components serve different purposes. VOSySmonitor is a low-level software layer that can interact with the hardware to enforce the isolation between the compartments and deploy OSes into them. vManager, instead, is a higher software component which executes as a system process; it implements the logic according to which the compartments are created, destroyed and executed.



To fully understand how the interaction between these two components works, some more details must be given. VOSySmonitor, which sits at the very bottom of the software stack, is a low-level ARMv8 monitor layer that executes in the highest exception level available in the platform (called EL3). As such, it has the delicate job of configuring various peripherals (including their clocks and power domains) in such a way that the following software components (bootloaders and OSes) can use them. Being the most privileged component running in the platforms, it can fully leverage the ARMv8 functionalities (like TrustZone) to partition the system into isolated compartments, each of which is associated with a set of resources. Moreover, this monitor layer can fully control the cores available in the systems. For instance, it can power-up or power-down a core or reset it to some address in order to start executing an OS. As a matter of fact, any OS that wants to modify the power state of a core must forward a request to the monitor which will act accordingly. VOSySmonitor is not meant to perform any I/O operation for security reasons. The OS forwards the requests to the monitor via a well-defined API, called SMC Calling Convention (SMCCC), that relies on a specific ISA instruction to exchange data between the OS and the monitor. Given these limitations, there was the need to create a new software component that could interact with it through the SMCCC API. This is why vManager was created.

vManager is a system process running on top of Linux, in userspace. Given the monolithic design of Linux, vManager alone could not exhaustively interact with the monitor. For this reason, a new kernel module was developed to mediate the interaction between the two software components and validate/sanitize the data being passed. As anticipated, vManager implements the logic of the creation and destruction of compartments: in fact, it has full visibility of the resources available in the system. In addition, it can load the binaries of the OSes to be deployed into the partitions before instructing the monitor to reset a given core (or a set of cores) to a specific address to effectively execute the OS. vManager supports libvirt in such a way as to allow external orchestrators to manage the life-cycle of the compartments.

In the context of the Italian demonstrator, VOSySmonitor was initially ported to the platform, the Texas Instrument SK-AM69 Evaluation Board. The first steps were about succeeding in running one Linux instance on top of the platform, using a modified image that included VOSySmonitor in place of the default monitor. The porting experience continued with the attempts to instantiate two compartments, each of them running the Linux OS. Once this setup was stable, it was decided to keep it as a configuration for collecting the data of the second dataset. In essence, the two compartments have the following characteristics:

- Compartment 1: 31232 MiB of available RAM memory, 4 cores (corresponding to the first cluster of Cortex-A57 cores), one embedded 1Gbps ethernet port, and one UART port. In this compartment, vManager is run. The kernel used is Linux 6.6.36 along with Ubuntu 22.04.
- − Compartment 2: 1536 MiB of available RAM memory, 4 cores (corresponding to the second cluster of Cortex-A57 cores), one USB type-C port with a 1Gbps ethernet adapter, and one UART port. The kernel used is Linux 6.10 along with a yocto-based minimal distribution.

For the sake of the collection of data for the second dataset, the partition creation is driven by the user and not by an external orchestrator.

#### <span id="page-17-0"></span>**2.4.3. SCHED-DEADLINE**

SCHED\_DEADLINE is a scheduler for time-sensitive application [2] integrated into mainline Linux, which is based on the Earliest Deadline First scheduling algorithm. It allows providing resource partitioning and resource enforcement to a vast range of computational activities, from Linux threads to virtualized applications based on KVM/QEMU virtual machines and containers [3], also thanks to a patch contributed by SSS.



SCHED DEADLINE implements the Constant Bandwidth Reserver [4], [5] resource reservation algorithm, which provides each application with a budget Q every period P. The budget and period can be configured for the application, and they directly map to a corresponding assigned CPU bandwidth and CPU worst-case service latency [6]. Hence, the budgeting mechanism is useful for partitioning the underlying CPU's physical cores. Furthermore, SCHED\_DEADLINE ensures that no more than the assigned CPU capacity is provided to the application. Mechanisms to properly set the configuration parameters Q and P have been investigated in the context of Task 3.4 and 4.2 [7].

This also offers a useful means to protect mutually untrusted applications, which often result in being colocated on the same physical platform in edge computing use cases such as those of NANCY. Indeed, a misbehaving application, which is subject to, for example, a cyber-attack or a software fault, cannot jeopardize the timing behavior of another application by executing on the CPU cores for much more than expected, because SCHED\_DEADLINE ensures that it does not receive more than the assigned CPU bandwidth in any case. Therefore, SCHED\_DEADLINE sets an isolation boundary to shield other applications from CPU-related timing behaviors that would otherwise easily cause denial-of-service conditions.

#### <span id="page-18-0"></span>**2.4.4. Malicious Traffic Generation Application**

This section describes a malicious software that is capable of generating intense memory traffic to jeopardize the system behavior. Modern edge systems execute several applications with often different objectives and specifications at the same time. Some of these are time-critical for the functionality of the whole system, and their malfunctioning might cause issues with the quality of service provided by the system. Because the applications share the same hardware components (e.g., CPUs, memory banks), even if they do not explicitly interact with each other, interference during execution may happen. Consider a highly-time-critical application that runs on a system with a complex memory hierarchy that includes a cache memory, together with a non-time-critical application that performs a vast number of memory accesses.

While CPU-time interference is well understood, an often-neglected issue consists in memory traffic that floods the system bus with transactions and can hence disrupt the timing performance of other applications possibly running in other cores. This means that a Denial of Service (DoS) attack can be mounted.

To emulate the behavior of malicious applications that generate intensive memory traffic, we selected the IsolBench tool. IsolBench consists of a set of benchmarks whose aim is to stress the memory to compute different statistics. This application simulates a DoS attack to verify the isolation of components deployed on the same system. In the context of NANCY, we selected the Latency benchmark of IsolBench to turn it into an attack-generating application. The attack consists of generating a massive number of memory operations by repeatedly accessing the elements of a mock linked list allocated in memory. The total memory size allocated for the data structure is fixed to 131072KB.

There are two versions of the malicious application, run by two different scripts:

- run-dos-attack.sh: the application sequentially accesses all elements of the linked list 100 times; at the end of the test, the program prints the total duration of the test, the average memory access latency and the bandwidth;
- run-dos-attack-endless.sh: the application endlessly accesses the elements of the linked lists, and it must be interrupted with CTRL-C.



#### <span id="page-19-0"></span>**2.4.5. PAPI Extension for ARM Performance Counter Interaction**

We developed the memory traffic monitor tool that helps detect if an application is experiencing Denial of Service (DoS) attacks by analysing its memory traffic. The tool monitors the memory accesses to level-1 and level-2 caches to fetch instructions and data and computes the number of *miss* events corresponding to those accesses.

The traffic monitor leverages the PAPI library from the University of Tennessee, Knoxville (UTK) [\[https://github.com/icl-utk-edu\]](https://github.com/icl-utk-edu) to read the performance counters from the Cortex A72 Performance Monitoring Unit (PMU) on the TI SK-AM69 board. In detail, the PAPI low-level API manages hardware events in user-defined groups called Event Sets. It is possible to monitor both native and preset events. Native events are all those events that are countable by the CPU and whose names are platformdependent, while presets or predefined events are a common set of events deemed relevant and useful for application performance tuning. These are mappings from symbolic names (PAPI preset names) to machine-specific definitions for a particular hardware resource.

The monitor attaches to the application to analyse and, when this terminates, it produces a .csv file with the values of the performance counters related to the application execution. Specifically, the traffic analyser reads the following six events from the PMU:

- L1-DCACHE-LOADS
- L1-DCACHE-LOAD-MISSES
- L1-ICACHE-LOADS
- L1-ICACHE-LOAD-MISSES
- L2D CACHE ACCESS
- L2D CACHE REFILL

These events count the memory accesses and misses to data and instruction level-1 cache, and level-2 cache accesses and refill events. The traffic monitor produces a .csv file for the monitored application, containing the values of the performance counters.

#### **Monitoring experiments**

We ran the memory traffic monitor to track the memory accesses of the malicious application. This experiment gave us an insight into how the number of tracked events changes as the load of the system increases, which leads to the detection of overload-based DoS attacks. We varied the memory size allocated by the malicious application and read the six performance counters listed earlier. With these, we counted the memory accesses performed by the application to fetch both instructions and data, and the corresponding number of misses in level-1 and level-2 caches.

Figure 6 reports six plots of the values of six performance counters (reported in the label above each plot) obtained running the memory traffic monitor on the malicious application. The values are shown for different memory sizes allocated by the application.





Figure 6: Performance counters

<span id="page-20-0"></span>The results show that the number of events is directly proportional to the size of the allocated memory. Hence, the traffic analyser tool can be used to detect DoS attacks: when tracking an application, if the numbers read from the counters are higher than those expected in an attack-free environment, then the application is likely undergoing a DoS attack.

Two steps are required to execute the monitor:

- compile and install the PAPI library by running the script "compile. sh" (this needs to be done only the first time the monitor is executed);
- run the traffic analyser with the script "start-monitor.sh" and pass as an argument the PID of the process to monitor; example of usage: "./start-monitor.sh 12345" to monitor process with PID 12345.

The latter script executes the actual monitoring application, which accepts the following parameters:

```
Usage: latency [options]
         -h ....................... Print available command-line options.
         -p pid ................... Trace process with PID pid.
        -ne nevts .................. Set the number of events to trace (min 1,
max 6). Use it before -e.
         -e evt1,evt2,...,evtn .... List the events to trace, separated by 
commas (without blanks)
```


## <span id="page-21-0"></span>**3. Dataset Generation Process and Structure Description**

## <span id="page-21-1"></span>**3.1. Scenario 1 - ARMv8-based Edge Host: Normal Condition**

The methodology employed to generate the collected metrics is outlined below:

- 1. Integration of the anomaly detection component from CRAT on the intel-based Edge host;
- 2. Integration of ITL video streaming application on the ARMv8-based Edge host in one of the two available partitions (i.e., isolated compartment, provided by VOS for NANCY);
- 3. Initial set of "dataset 2" collection, running ITL video streaming application under normal conditions - without attack;
- 4. The metrics gathered in the actual operational environment are being fed into the anomaly detection application for training purposes.

## <span id="page-21-2"></span>**3.2. Scenario 2 - ARMv8-based Edge Host: Attack Condition, Separate (Isolated) Partitions**

The methodology employed to generate the collected metrics is outlined below:

- 1. Integration of the anomaly detection component from CRAT on the intel-based Edge host.;
- 2. Integration of ITL video streaming application on the ARMv8-based Edge host in one of the two available partitions (i.e., isolated compartment, provided by VOS for NANCY);
- 3. Integration of SSS "Malicious traffic generation" application in the second available partition (i.e., ITL VTU and SSS Malicious application hosted in different isolated compartments);
- 4. Second set of dataset 2 collection, running ITL video streaming application in one partition and SSS Malicious application in the other partition, i.e., under attack conditions in a separate partition;
- 5. The metrics gathered in the actual operational environment are being fed into the anomaly detection application; **expected result:** no anomaly to be detected – i.e., the malicious application does not affect the behavior of the application running in a different (isolated) compartment.

## <span id="page-21-3"></span>**3.3. Scenario 3 - ARMv8-based Edge Host: Attack Condition, Same Partition (Computational Resources Shared)**

The methodology employed to generate the collected metrics is outlined below:

- 1. Integration of the anomaly detection component from CRAT on the intel-based Edge host;
- 2. Integration of ITL video streaming application on the ARMv8-based Edge host in one of the two available partitions (i.e., isolated compartment, provided by VOS for NANCY);
- 3. The "Malicious traffic generation" application (by SSS) integrated into the same partition where ITL video streaming application runs. (i.e., ITL VTU and SSS Malicious traffic generation application, hosted in the same compartment, share the related resources);
- 4. Third set of dataset 2 collection, running ITL video streaming application and Malicious traffic generation application in the same partition, i.e., under attack conditions sharing resources;
- 5. The metrics gathered in the actual operational environment are being fed into the anomaly detection application; **expected result:** anomaly to be detected– i.e., the malicious application



affects the behavior of the application since they run into the same compartment, sharing resources.

## <span id="page-22-0"></span>**3.4. Captured Data**

Each file captured is associated with a 10-minute video streaming of the "Big Buck Bunny" video. The following 5-tuple: Source IP, Destination IP, Source Port, Destination Port, and Protocol identifies a network flow. This video was transmitted with different resolutions (480p, 720p, 1080p, 2160p, and 4320p) and different bandwidth parameters (10 MHz and 20 MHz) on two different bands (N3 and N78). The HTTP protocol is monitored for both DL and UL. Also, both for N3 and N78 bands, data related to the resource usage were also captured using vmstat, for a total of more than 240 data files.

All the collected data are relevant to assessing the scenarios associated with the Italian in-lab testbed and considering the impact of NANCY architecture and components in different conditions. Figure 7 to Figure12 illustrate the testbed and associated equipment during the data collection test phases.

<span id="page-22-1"></span>

Figure 7: Pixel7 Android v13



<span id="page-23-0"></span>

Figure 8: Simple http Server on Pixel7 Android v13





<span id="page-24-0"></span>Figure 9: srsRAN gNB



<span id="page-25-0"></span>

Figure 10: Italian in-lab testbed equipment during test





<span id="page-26-0"></span>Figure 11: ARMv8 Edge host





Figure 12: UE during RTT metrics collection

## <span id="page-27-1"></span><span id="page-27-0"></span>**3.5. Dataset Folder Structure**

The data collected are organized in folders. Starting from the upper level, the dataset consists of the following folders:

- The folder "Pixel7\_android\_v13" contains the datasets collected in the "normal conditions without attack" scenario;
- The folder "Pixel7\_android\_v13\_ADP" contains the datasets collected in the "Attack conditions – different partitions" where ITL VTU App and SSS Malicious App run on ARMv8 Edge in different (isolated) compartments;
- The folder "Pixel7\_android\_v13\_ASP" contains the datasets collected in the "Attack conditions – same partition" where ITL VTU App and SSS Malicious App run on ARMv8 Edge in the same compartment and share computational resources;
- The folder "Movies\_Sample" contains the "Big Buck Bunny" video, used for the test, at different resolutions.



The folder "Pixel7 android v13" is organized into two main subfolders, "Band N3 10Mhz" and "Band\_N78\_10Mhz", respectively associated with the data captured using bands N3 and N78.

Similarly, each "Band\_Nx\_10Mhz" folder is organized in as many subfolders as the resolution types (i.e., 480p, 720p, 1080p, 2160p, 4320p). Each of these folders contain the "HTTP\_protocol" subfolder, which is organized in two subfolders: "upload" and "download". The "upload" folder contains all the files related to the data captured during the "upstream" tests, while the "download" folder contains all the files related to the data captured during the "downstream" tests.

Finally, each file present in these folders and named:

<capture point>\_<resolution>\_<video stream direction>.<type>

The naming convention is described in Table 2 to Table 6, while Figure 13 provides an example of the folder structure.

<span id="page-28-0"></span>

#### Table 2: "capture point" naming convention

#### Table 3: "resolution" naming convention

<span id="page-28-1"></span>



Table 4: "video stream direction" naming convention

<span id="page-29-1"></span>



<span id="page-29-0"></span>Figure 13: Dataset folder structure example



#### Table 5: "scenario" naming convention

<span id="page-30-1"></span>

#### Table 6: "type" naming convention

<span id="page-30-2"></span>

### <span id="page-30-0"></span>**3.5.1. Latency Data (RTT) and Counters Relating to Resource Utilization Rates (CPU, Disk, and Network)**

Two other folders, namely "Band\_N78\_20Mhz\_DL RTT+ADC" and "Band\_N3\_10Mhz\_DL RTT+ADC", respectively associated with the data captured using bands N3 and N78, contain both RTT (Round Trip Time) and metrics related to resources utilization rates. These last ones, named "Anomaly detection counters" (ADC), are the set of metrics used by the "Anomaly Detection Application", developed for NANCY by CRAT, to identify the presence or absence of attacks.

#### **Steps and useful information related to RTT and ADC data**

Considering the topology depicted in [Figure 2,](#page-10-1) the following steps are performed:

- **Pixel7 UE** requires Video from **ITL Video Streaming APP**
- Video server streams the video in different formats (**480p**, **720p**, **1080p**, **2160p, 4320p**)
- During each video playing, in a different format, **RTT is sampled using ping every 1 sec** (Ping is transmitted every 1 second from the video server APP, along with 64bytes, 708bytes and 1358bytes payload packets).



**RTT = (a+b+c)\*2** (RTT is the sum of the crossing time of segments a+b+c multiplied by two, and it represents the round trip time from the upper protocol layer of the "video streaming app" to the upper protocol layer of the "video application" on the UE)

- Every 1 sec, **DLbrate** and **ULbrate** samples are captured on the gNB from "*gNB trace*" (point B in figure), while **RTT\_ms** is captured on the ITL Video Streaming APP (point E in figure).
- Every 1 sec, samples of the "Anomaly detection data" are captured. These data are listed in [Table 7.](#page-31-0)

<span id="page-31-0"></span>

#### Table 7: "Anomaly detection data"

#### **RTT File naming convention (instructions)**:

*<UE type>\_<video Format>\_ping<packet size>;*

values: "UE type" = Pixel7; "video Format" = 480p, 720p, 1080p, 2160p, 4320p; "packet size" = 64b, 708b, 1358b.

#### **ADC File naming convention (instructions)**:

*<UE type>\_<video Format>\_ping<packet size>\_adc\_<video stream direction>;* values: "UE type" = Pixel7; "video Format" = 480p, 720p, 1080p, 2160p, 4320p; "packet size" = 64b, 708b, 1358b; "video stream direction" =UL, DL.

An additional set of RTT samples and ADC data has been collected for a duration equivalent to that of the video stream and under conditions of no data flow/traffic along the path. This makes it possible to sample RTT in order to collect reference values, which depend solely on the characteristics of the devices used and integrated into the testbed. An example of the ADC structure is shown in Figure 14.

#### **RTT no video File naming convention**:

*Pixel7\_novideo\_ping<packet size>; EdgeApp\_novideo\_ping<packet size>;*

values: "packet size" = 64b, 708b, 1358b.

#### **ADC no video File naming convention**:

*Pixel7\_novideo\_ping<packet size>\_adc\_<video stream direction>; EdgeApp\_novideo\_ping<packet size>\_adc\_<video stream direction>;;*

values: "packet size" = 64b, 708b, 1358b; "video stream direction" =UL, DL





<span id="page-32-0"></span>Figure 14: ADC samples structure



# <span id="page-33-0"></span>**4. Conclusion**

D6.8 "Italian in-lab testbed dataset 2" documents the second set of collected data which are relevant to assessing the scenarios associated with the Italian in-lab testbed considering the impact of NANCY architecture and components.

The data were collected using the Italian in-lab testbed, which features a MEC-assisted 5G network scenario. This scenario involved a video streaming application for traffic generation and integrated the relevant NANCY applications, exploring various scenarios under both normal conditions and attacks.



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